



# BENJAMIN FERRER

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## ● PROFESSIONAL OBJECTIVE & SUMMARY

Primarily, I am a conceptual illustrator and designer and a skilled production artist, I want to create or help create new ideas and concepts, whether it's for products, marketing, or simply for expressive, or artistic fulfillment, and I will do my best to help make it successful!

## ● PROFESSIONAL SKILLS, EXPERTISE AND ABILITIES

● **Illustration and Graphic Arts, Cartooning and Caricatures:** Experience in drawing and painting for the greeting card industry and other paper industries: books, magazine and newspapers, as well as brochures and catalogs. The Tee Shirt and garment imprinting industry. Designs and sample schematic-breakdowns for toys and displays. Created elemental concepts for video & computer games, and worked in TV animation production doing props, backgrounds and layouts!

● **Over 18 years Macintosh Graphic-Production Experience:** Primarily using **Adobe Illustrator & Photoshop, Streamline, PageMaker, and Quark**, as well as **Microsoft Word and Appleworks**. I've worked with all the Mac-Operating-Systems through Mac OSX. I am an expert in 4C and spot color separations as well as stochastic processing and halftone effects.

## ● EDUCATION AND SCHOOL ACTIVITIES

**BFA, Illustration (1986), CSULB** • Worked at **The Union Daily (The Associated Students' Newspaper): Staff Member and Cartoonist-Illustrator:** (1981-1986); **Art Director:** Fall, 1983; **Editor-in-Chief:** Spring, 1984.

## ● ARTISTIC & GRAPHIC EMPLOYMENT BACKGROUND

4/05 — 5 /05

### ANIMATION WORKS

231 West Olive Ave. Burbank, CA 91502

#### Freelance Prop Designer

DUTIES: Designed scene-specific Props and some Backgrounds for **Danger Rangers**.

3/03 — 7/03 (Full time) Freelance until May, 2006

### SUNCO PRODUCTS, INC.

16039 Loukelton Street City of Industry, CA 91744

#### Concept Illustrator & Production Artist

DUTIES: Design both Concepts and Finished Schematics for various Inflatable Pool, Beach, and Backyard Recreational Toys and Flotation Devices. Retouch and alter Photos and put together layouts for the company catalog and Marketing Department.

2/01 — 12/02 (Full time) Freelance current

### UNIVERSAL IMPRESSIONS

6393 E. Washington BLVD. Commerce, CA 90040

#### Senior Production Artist

DUTIES: Design, Scan and color separate art for various screened grouped layouts for "Block Printing"; for Heat-Transfer Printing on T-shirts and other garments and fabric applications. Also, create transportable art and materials for Sales and Marketing, i.e., flyers business cards, catalogues, etc.

6/99 — 10/99

### SONY TV ANIMATION

8680 Hayden Place Culver City, CA 90232

#### Prop Designer, and Layout Design

DUTIES: **Men In Black** (3rd Season). Besides illustrating Props, had also designed sequenced layouts and overlays for FX purposes, called out lighting and CGI effects, and also handled numerous Background layouts.

7/2000 — 8/2000

### DISNEY ANIMATION

2100 Riverside Drive Burbank 91521

#### Freelance Prop Designer

DUTIES: Designed a Ferris Wheel and Seats for use in **Cinderella Tales: Dreams Come True**, a Direct-to-Video Sequel to **Cinderella**.

7/98 — 3/99

### WARNER BROTHERS TV ANIMATION

15303 Ventura Blvd. Sherman Oaks, CA 91403

#### Prop Design

DUTIES: Design props and vehicles and other elements to match the cartoonish-style for **Baby Blues**, an animated series for the WB network.

3/96 — 7/98

### HBO ANIMATION

2049 Century Park East, Suite 4100 Los Angeles, CA 90067

#### Prop Design/Lead Prop Designer

DUTIES: Designing art (Props) for vehicles, weapons and other inanimate objects for use in the cable-television series, Ralph Bakshi's **Spicy City**, and the **Emmy winning Todd MacFarlane's Spawn** (Seasons 1, 2, & 3).

3/95 — 8/95

### TECHNOPOP, INC.

875 Dubuque Ave. San Francisco, CA 94103

#### Freelance Conceptual Illustrator

DUTIES: Develop and create Futuristic Military and Alien Vehicles and other devices, models & props for use in **Point of Impact**, a 3D Multi-player action game intended for Game Consoles and the PC.

8/95 — 3/96

### MOTIVATIONAL MEDIA

8430 Santa Monica Blvd. Los Angeles, CA 90069

#### Freelance Conceptual Illustrator

DUTIES: Create characters and models and production layouts for **Music Power**; designs would be for Interactive multimedia, possible Syndication, and a possible Direct-to-Video animated movie.

4/92 — 2/95

### HEADSTART SPORTSWEAR

1025 Burgrove Ave. Carson, CA 90746

#### Senior Designer & Production Artist

DUTIES: Develop and create designs and original concepts for use in cap embroidery; create designs for commercial licenses, as well as the company logos and insignias, flyers and magazine ads; Help maintain Art Department.

8/86 — 2/88

### HALLMARK CARDS, INC.

200 East 25th Street Kansas City, MO 64108

#### Artist I - Greeting Cards and Design

DUTIES: To create artwork and develop various ideas (For holidays, seasons, and special days and events), and themes and formats for use in greeting cards, and other various paper products. Also, participated in team projects for new concepts and other 'Hallmark-centric specialty events'.

## ● Information on Other Jobs, Fulltime & Contracted Works, and Freelance Jobs Available On Request! Email: nebbulung@netscape.net

### LOS ANGELES READER

(LA, CA)

### SAN PEDRO WEEKLY

(San Pedro, CA)

### THE EYE

(Long Beach, CA)

### L.A. /ORANGE COUNTY RESOURCES

(Huntington Beach, CA)

### THE IMAGINATION COMPANY

(Venice, CA)

### MOTIVATIONAL MEDIA

(Los Angeles, California)

### BLAST BOOKS

(LA, CA)

### MAGEN PRINT-FINISHINGS

(Long Beach, CA)

### IDEALABS.COM

(Pasadena, CA)

### MIKE GAINES, & ASSOCIATES

(Redondo Beach, CA)

### CYCLE INDUSTRIES

(Irvine, CA)

### HARRY ROSENBLATT & SONS, INC.

(LA, CA)

### SCREEN PASSIONS

(Huntington Park, CA)

### IMS OFFICE & STATIONERS/

EUPHRATES GREETINGS

(LA, CA)

### APPLE ONE

(Cypress, CA)